



Dead Birds (Deadhorse #1)

Eric Grissom , Phil Sloan (Illustrations) , David Halvorson (Contributor)

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Deadhorse is the story of William Pike, a reclusive shut in who comes into possession of a powerful key and becomes the target of an evil industrialist. When Pike learns the key may help solve the mystery behind his father's death, he embarks on a journey into the farthest reaches of Alaska while being pursued by an array of bizarre bounty hunters. "Dead Birds" collects the first six issues of Deadhorse, character sketches, pinups, deleted pages, and more. Full Color / 184 pages

Dead Birds (Deadhorse #1) Details

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ISBN : 9780988951600

Author : Eric Grissom , Phil Sloan (Illustrations) , David Halvorson (Contributor)

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Genre : Sequential Art, Comics, Graphic Novels, Horror



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From Reader Review Dead Birds (Deadhorse #1) for online ebook

Stephanie Griffin says

4.5 stars. This graphic novel gave me quite a few chuckles! I liked the originality too.

J. says

I really liked this strange little book. It's got a very intriguing story (even if some of it seems derivative), good plotting, great art, a nice but not overdone sense of the absurd, and a good, slightly confusing sense of nonlinear storytelling. It's strongly To Be Continued, though, so we'll see if we get more coming or not. Nice.

Danny says

Well written story with a well thought out backstory. Keeps the audience guessing while being an enjoyable read.

Andy says

This was a strange quest story with just the right amount of humor. I read this digitally, but would definitely purchase this in book form.

Patrick says

meh

Justin says

Maybe it picks up and gets better after you read the whole issue. The sample I just read was okay at best, rather odd really.

Paul Mirek says

Based on the title, I don't think it was an unfair assumption to pick this out for #SpookyReads. In reality, though, the genre is a little harder to pin down. Rather than a straightforward horror story, *Deadhorse* strikes a tone similar to *Twin Peaks* in its small-town supernatural mystery with some sly costume-genre

commentary as well.

William Pike is a charismatic narrator, especially with Phil Sloan's design. He's relatable but layered, and is driven by powerful personal motivations (finding what happened to his father, avoiding the costumed Sasquatch that's trying to kill him, etc.) than any altruistic goals. In fact, the strong characters were possibly my favorite things about this first volume, showcasing types not often seen in the funny pages (a teenage kleptomaniac, a fading R&B star, a Native American sci-fi geek). These guys and girls keep things grounded, even when the bird-headed people start showing up.

Phil Sloan is also a rare find, applying real cartooning to the tale and also having a keen eye for body shape and caricature (there's one grating news personality in particular whose appearance got a chuckle from me). I was glad to see the tale continues beyond after this, not just to get the answers that are missing at the end of this volume, but to see more of his fantastic work. At a publisher like Boom!, this book could be a hit--for now, it'll just be our little secret.

Tony Laplume says

Honestly, I have no idea what to make of this. I couldn't really follow the story at all. It seems to have spontaneously written itself, following an internal logic that leaves the reader behind. Part of a bundle I got at Comixology, *Deadhorse* follows a whole trend of somewhat similar comic book storytelling, but is not a particularly good example of it. But the art is pretty good, even if I personally would imagine it in a slightly more...subdued?...context.
