



Dragon Age: Knight Errant

Nunzio DeFilippis , Christina Weir , Fernando Heinz Furukawa (Illustrations) , Michael Atiyeh (Illustrations)

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BioWare's bestselling fantasy franchise, *Dragon Age*, lives on in these canonical comics from Dark Horse!

Vaea, an elven squire, and her knight, the drunken Ser Aaron Hawthorne, arrive in Kirkwall just in time for Varric Tethras' appointment as Viscount. A talented thief, Vaea skips the party to take on an easy job recovering a hidden lock box . . . but when she chooses to change the terms of the deal mid-heist, she is entangled in a dangerous mission that is surely above her pay grade.

Collects the comic series *Dragon Age: Knight Errant*, Issues #1-5

Dragon Age: Knight Errant Details

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Author : Nunzio DeFilippis , Christina Weir , Fernando Heinz Furukawa (Illustrations) , Michael Atiyeh (Illustrations)

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From Reader Review Dragon Age: Knight Errant for online ebook

Marigold Ping says

Beautiful ♥ (and maybe prequel for da4 ^^)

Elizabeth says

3.5 stars

Short and sweet DA story that is able to stand on its own.

As per usual, our protagonist has a difficult upbringing/coming of age. They touch on some heavy material, but at the same time nothing too gory or heart wrenching. In fact, (dare I say it) the ending is actually quite touching! It was nice to have a DA story that makes me feel warm and fuzzy inside for once. I enjoyed the artwork quite a lot (more than the Dragon Age Omnibus). Would be interested in seeing more DA graphic novels like this.

Kat says

An excellent outing for a writer/illustrator team I hope Bioware keeps on board for years to come. Deftly and thoughtfully explores many things within the world of Thedas that I feel other areas of the canon have neglected and/or portrayed in a solely negative light, like the relationship between city and Dalish elves, the mixed feelings of veterans of Ostagar and the psychological impact that battle and its implications had on them, and the imperialism and cultural genocide left in the wake of empire. And it's all done with a dark-skinned female elf as the protagonist whose identity in the context of this universe is never ignored as we witness how she moves through it. On top of this, it's beautifully illustrated, action-packed, and includes cameos of series favorites like Varric and previous comic characters like Tessa and Marius, none of which felt forced. Would love to see any of these characters show up in-game, but I'm very pleased that they seem to be recurring in the comics and very much look forward to seeing more of them.

Pop Bop says

A Ripping "Dragon Age" Tale That Works As A Stand-alone

As I understand it, "Dragon Age" is a wildly successful high fantasy role-playing video game series created by BioWare. The first game came out in 2009, and there have been multiple sequels and all sorts of spinoffs, novels, comics, and the like.

This TP collects the first 5 issues of "Dragon Age: Knight Errant", which is set in the Dragon Age world, fits into the Dragon Age history, and references Dragon Age characters, places, and events, but otherwise seems to work well as a stand-alone action/adventure story.

The set up is that our hero, a landless knight, has a glorious history, a drunken present and not much of a future. He spends his time wandering the world, living off his celebrity, and telling tales of heroic adventure to amuse his hosts. He has a female, elven, squire, which is unheard of but generally accepted. As you no doubt suspect, our knight is a man of more substance and nobility than he pretends and his squire is clever, quick-witted, and really more of an adventuring partner. The two have various adventures as they travel from kingdom to kingdom and feel like a cross between Robin Hood and Secret Medieval Agents, with lots of drinking and a touch of Monty Python's Grail knights added.

So, while the comic observes all of the appropriate conventions, doesn't mock the genre, fits into the canon, and offers a fair share of action, suspense, plot and backstory, it is also cheerful and rollicking in a grand romantic adventure sort of way. I don't know the Dragon Age universe and I still got into the story with ease. The drawing is a bit old school, but the action is clear and the characters are expressive and always well rendered and detailed. The overall effect is sharp with a sly bit of a wink, and that was fine by me. This was an entertaining find.

(Please note that I received a free advance will-self-destruct-in-x-days Adobe Digital copy of this book without a review requirement, or any influence regarding review content should I choose to post a review. Apart from that I have no connection at all to either the author or the publisher of this book.)

Tatra Luke says

3/5 stars for the story and art.

5/5 stars for Sebastian Vael.

Rachael C says

After the last two DA related comics, two disappointments, I was wary going in, but I was pleasantly surprised by Knight Errant. This was a much better story with compelling new characters, and a visit with some old ones. I enjoyed the relationship between the aging knight, Aaron and his elven squire, Vaea, and how this tale gave us a little more insight into what is happening in the world of Thedas around the time of the Inquisition.

From Ferelden to the streets of Kirkwall and then to the palace of Starkhaven, we learn of the knight's many adventures, most of which seem exaggerated. While Aaron comes off as a clueless drunk, and Vaea as demure, in truth they each have much more to them. Vaea is an adept thief who makes an impression on the Inquisition, and the drunk, we learn, lives up to his reputation.

I still found the artwork a bit odd at times, I mean, if Sebastian hadn't been in his armor, I wouldn't have known it was him, but overall a much more enjoyable read.

Sarah says

Sweet and lighthearted (probably because no mages were involved). I really liked both Aaron and Vaea. Vaea was compassionate and competent and therefore easy to like. Aaron I was wary of at first, but this has a

happy ending so I needn't have worried. Fun read!

Chocolategoddess says

This was such a cute story! In a very short amount of time, DeFilippis really made me care about Vaea and her knight. This is the first of the Dragon Age comics that I haven't primarily enjoyed because of its setting. I was really just digging the story and the characters.

Kristin says

After reading this, I feel really bad for the people who romanced Sebastian. Ouch.

Simple story and artwork that's also simple but pretty. Gives you some updates on some known characters (Charter, Varric, and Sebastian namely) and has an interesting plot that hopefully hints at the next game.

I'm actually hoping this is a prequel to the next game and a sign they're going to actually confirm it and talk about it soon (at least more than confessing they're working on it since Mass Effect: Andromeda flopped so hard and they wanted to soothe all the people who felt cheated (myself included)).

Chad says

An aging knight and his elven squire travel from town to town telling stories of the knight's heroics. His squire is actually a thief, stealing from the rich of each town and giving to the poor. I liked the main characters, they had a lot of heart. I also liked the conflict of the competing thieves. The art was a little too anime looking for my tastes.

Received a review copy from Dark Horse and Edelweiss in exchange for an honest review.

Emily says

4.5??!

I'm a sucker for two things: found families and elves, and this book has both.

I loved seeing unique spin a knight/squire relationship so much! And it was a wonderful change of pace from other Dragon Age content to see a sympathetic portrayal of the elves in Thedas and how they're treated (which has always been lacking from the games for me).

The only slight issue I have that kept me from giving it 5 Stars is that I thought the art was a bit weaker than the Magekiller graphic novel. I still loved it a lot though!

Darío says

Charter, you big lesbian. Also I want to know what's in the journal!

Vicki says

THIS WAS AMAZING.

Dragon Age. Heists. Varric. An elven badass. A knight in shining armor with a heart of gold. THEIR FRIENDSHIP. No romance between the two of them. SOLID. FRIENDSHIP. And possibly a link to the next Dragon Age game?

Look, I just really, really want to see Vaea and Ser Aaron Hawthorne in the next game at this point. And if Vaea is a romance option, I might be all up on that bandwagon, lbr.

But anyway, this is a fantastic Dragon Age story about a young elven squire, who is actually a thief on the side, Robin Hooding alongside her knight's journeys through Thedas, regaling the stories of his glory days. After a heist in Kirkwall, during the commemoration of Varric becoming viscount of the city, she's approached by an agent of the Inquisition like, "Hi there, we see you like to steal things. You can try to deny it but we know your entire life story so why don't you go do this thing for us, thanks." Next thing she knows, Vaea and Ser Hawthorne, along with Varric, are headed to Starkhaven for Prince Sebastian's birthday party so that Vaea can pull off this most daring of heists.

The character development for our two leads is outstanding: both of their backstories are heart-wrenching for different reasons, and how they end the comic just makes you fall in love with the pair of them. The heists were thrilling. The plot twists were admittedly predictable but by then I didn't even care anymore. I just loved everything about this.

If you're a Dragon Age fan, you **MUST READ THIS**. Especially since I do suspect that Vaea, and possibly Hawthorne too, will make an appearance in the next game. I'm even more convinced that Vaea at the very least will be a companion, and man, I hope she's a romanceable one, and romanceable for the ladies. Now I want to go replay Inquisition. And I'm going to be pouting that we still have YEARS (plural) (probably) before the next game comes out.

Dakota Morgan says

Knight Errant is a pleasant little jaunt through the Dragon Age universe. I'm not particularly well versed in Dragon Age lore anymore, but I was able to click into the heist narrative without much trouble. Vaea, squire to a knight more famous for his stories than his actions, must perform a series of thefts for the Inquisition. Reasons are hazy, but the thefts are fun, the dialogue is jolly, and the pace is quick. The art veers sharply between painfully bad and worth a second look. Like any successful tie-in, *Knight Errant* has made me consider picking up the Xbox controller again.

Emma says

Actual rating is a 3.5

Around the halfway point, *Dragon Age: Knight Errant* transitioned from being good to great. It took a little bit for the story to find its footing, particularly as there are some flashbacks thrown in that aren't signaled well -- I would find myself confused and think I'd skipped a page, realized I hadn't, and then figure out that it was a flashback, which wasn't an experience I enjoyed.

Vaea seems neat from this first installment though I wish there was more character development. Ser Aaron Hawthorne felt more relatable and nuanced to me. As always, it was great to see an old favorite from the video game series make an appearance. I also love how the writers avoided portraying characters, like the Hero of Ferelden, that players would have different experiences with.

I really liked the ending and I'm looking forward to the next issue.
