



# Tails you Lose

*Lisa Smedman*

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## **Tails you Lose** Lisa Smedman

When a shadowrunner manages to extract PCI's most vital employee, it's Alma's job as security expert to get him back -- no matter the cost. Unfortunately, all the evidence points to the one person who couldn't have done it...Alma, herself.

## **Tails you Lose Details**

Date : Published February 1st 2001 by Roc

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Author : Lisa Smedman

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Genre : Science Fiction, Cyberpunk, Fantasy, Urban Fantasy, Games, Role Playing Games

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# From Reader Review Tails you Lose for online ebook

## Deadhacker says

Joins the Shadowrun novels by Nigel Findley on my short list of best Shadowrun novels. What you get:

\* Not too many characters. I lose track of who's who when the story follows, say, a shadowrunner group of 8 plus people they meet along the way. In this story, we have two main characters plus a few important secondary characters. Easy to keep track. The two main characters are sympathetic, too.

\* Very little magic. It's a personal preference, but I like magic to be subtle & in the background in Shadowrun. This story is NOT about the young person who learns he or she is really one of the powerful Awakened.

\* Decent amount of paranoia. (In Shadowrun, if you aren't paranoid, you're doing it wrong.)

\* Nice twist towards the end! Plus an elaborate double cross & an unintentional... But I don't want to spoil it for you.

Highly recommended if you like Shadowrun novels.

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## David says

A twisting plot worthy of a Shadowrun novel? I guess so, not that I've read much of Shadowrun aside from knowing just the basics of it. The book does provide some sort of background to the world of Shadowrun, so new readers aren't too lost. The slang and the lingo adds a lot of flavour to the story.

The story follows a counter-extraction security specialist, i.e. counter-kidnapper, as she gets accused for the kidnapping and murder of one of her own corporation's researcher. What's worse is that Alma, the protagonist, depended upon the researcher for potentially her very life because of an experimental cyberware installed into her head.

As we follow her forced investigation into the world of shadowrunners, we get rewarded with ever deepening mysteries and twists. The story is quite good and easy to follow, despite the twists. I didn't expect the final twist but I didn't enjoy it either. I found it a somewhat poor twist as I believe it presents a lot of loopholes (but the author neatly circumvents them rather skillfully). So overall, it's quite an entertaining read into the world of Shadowrun as long as you don't try to over think it.

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## Marc says

Not bad; saw the "twist" coming part way, but at least Smedman tried something different, even for the Shadowrun universe.

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**Michael says**

Easy to read, the only negative was that you can see the twist coming pretty early in the book. But the story was good and the ending was satisfactory. Lisa Smedman delivers another winner.

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