



Captain America & Black Widow

Cullen Bunn (Writer) , Francesco Francavilla (Illustrations)

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Captain America and the Black Widow are on a deadly collision course, as Kashmir Venemma and her multiversal corporation have sent them on a wild goose chase through countless worlds. Chased by a superpowered kill squad, Cap and Widow jaunt through the multiverse, battle corporate-sponsored alien war machines and face...Lizard-Ock!? But as the two Avengers battle ever closer to their goal, the stage is set for a final assault against Venemma Multiversal! Guest-starring Hawkeye, Iron Man, and...Dr. Doom?

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Captain America & Black Widow Details

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From Reader Review Captain America & Black Widow for online ebook

Todd Landrum says

I'm no expert on the genre, but this seemed really average.

If has all of the fights required by the genre, but they seemed senseless and present only because they are required. None of the fights had any "cool" moments in them. Having the heroes battle the anonymous minions on the planet rather than facing off against the main villain seemed particularly pointless.

The plot was...just huh? Maybe there was something interesting going on with the multiple villains and multiple Widows, but they just didn't tell that story at all other than presenting the idea.

I'll take Perkins' Hammurabi over this any day.

Danielle The Book Huntress (Back to the Books) says

Another super-late review. Black Widow and Captain America team up to pursue an intergalactic 'entrepreneur' who has managed to make partnerships with all her counterparts across the multiverse. At first, I didn't get what was going on. Eventually, I got a clue that there was more than one version of Kashmir Venemma, and that Black Widow was set on eliminating each one she found.

I think this book could have been better written. The concept of multiverses is intriguing, and I was looking forward to seeing Black Widow and Captain America on a duo adventure, but mainly I just felt confused and a bit weirded out.

I liked the artwork, although the palette is limited and muted (a series of darker blues, reds, tans, blacks and browns). It works with the weirdness of this story.

I hope to read more Black Widow titles in the future.

Sonic says

There were 3 team-up books with Captain America, all written by Bunn. This one, ... the one with the Awesome illustration by Francesco Francavilla was fantastic. The other two books that had mostly mediocre art, were just mediocre.

I wonder if there is a connection there somewhere...?

:)

Yes, I am a wise-ass with snooty opinions about illustrators, ...

but to see the magic that sometimes happens between a strong artist and a writer, versus the absence of magic with the same writer and a weaker artist, is still a subject of great fascination to me.

Relstuart says

Bunn's run comes to a head as we see the real background of the villain he has been creating over his run. This is where the run starts to really come into its own and get fun as we see another universe's Black Widow clash with ours and some funky intergalactic travel. Francavilla's art is a fun addition to the story though for some it may look more fitting for WWII/50s era stories because of the style.

Frans Karlsson says

Captain America teams up with Black Widow and goes through an multi-dimensional journey to stop Kashmir Venemma corporation.

Kate says

The concept of the plot was really great but the execution was less than average.

Also a huge part of comics for me is the art and I felt like this comic was far too dark. And not in subject matter -- simply just in color. The art itself was not bad, but it was difficult to see a lot of the details because it was so dark.

Joy says

Why doesn't Black Widow have her own book?

I liked how to the multiverse plot provided an opportunity for Cap and Widow to consider alternate versions of themselves and how they made decisions in those context. (That's more interesting for Natasha than for Steve, because Steve is Steve.) Francavilla's art was generally good. I liked how the use of colors played up the old school pulp sf tone of the plot, but I really wished he would have zipped up Natasha's costume a bit.

Entertaining overall, but not a favorite Cap or Black Widow story by any stretch of the imagination.

Siria says

There was the core of a really great idea here—Cap and Natasha are on the trail of a universe-hopping villain, and along the way meet, and *sort* of team up with, an alternate reality version of Natasha—but it never quite took off. The writing kept skirting some interesting character stuff, particularly for Natasha, but then fell back on fight scenes, ones which were often confusingly drawn. Could have been intriguing, but ended up just readable.

Jesse A says

I didn't enjoy the story and the art was distractingly unattractive.

Madison Young says

This one was okay. Kinda different.

Sean says

Cullen Bunn's Cap Team-Up book ends and I can't say I'm sad. The beauty of team-up books is unusual or unlikely pairs. Bunn gave writers three of Caps most likely team-ups. Added to that there was the multidimensional nuttiness that interested almost no one. The art by Francavilla was good but he had next to nothing to work with. I big letdown.

Kit says

What did I just read? Why did any of it happen? Did anything in this book have a point? These are just some of many questions this book poses to the reader. Although the art is lovely, the story is just sort of...there. I can't see a lot of reason for this book to be part of anyone's story so much, but it was nice for a little something while my friend's dad was working on my car. :)

Nicole says

The dueling Natashas and multiverse villainesses were rather interesting, and the art was pretty good.

Jen says

More like a 2.5

Wasn't bad, wasn't good.

Sam Quixote says

Captain America and Black Widow! Clones! Cosmic cubes! Alternate dimensions! Evil corporations! How does any of this come together into a coherent storyline? It doesn't!

Apparently this one is the final part in Cullen Bunn's short-lived (for a reason) run on this series but there's no way you'd know that given how it's advertised: "Captain America & Black Widow" is the title - no volume number, no nothing! So that's why it's so confusing to just jump straight into rather than read the book/s before it. Then again this was so crap there's no way I'm gonna go back and read the backstory!

Cap and Natasha team up with a clone of Natasha's from another dimension to battle someone villainous called Kashmir Vennema who wants to take over the world or universe or something mind-numbingly generic. They somehow travel to another dimension where War of the Worlds tripods rule and they beat them and they wins. Bleurgh. Absolute trash.

I liked Francesco Francavilla's art even if there's zero imagination in ripping off the tripod designs from Spielberg's War of the Worlds movie. And it's pretty fun seeing Cap and Nat trash the tripods too. Other than that, this book is the pits.

If there's literally nothing else to read and you're a fan of Francesco Francavilla's art style, check this out. Otherwise, keep on trucking!
